

GEOGRAPHY

In these sessions, we are going to help Finn find his way at sea. We are going to need to use the compass points - **North**, **East**, **South** and **West**. We also need to help him use a map.



Compass Points

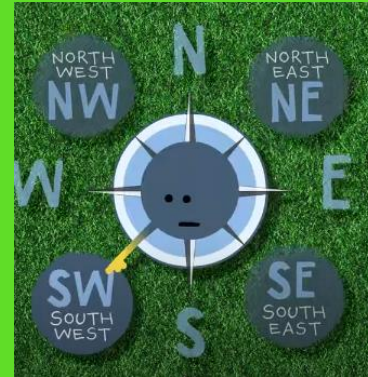
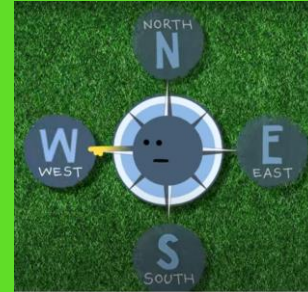
Compass points help us to describe what direction to travel.

The 4 main points of a compass are **North (N)**, **East (E)**, **South (S)** and **West (W)**.

In between these we have 4 more, **North-East (NE)**, **South-East (SE)**, **South-West (SW)** and **North-West (NW)**.

Now watch this video to help you understand.

<https://www.youtube.com/watch?v=6Due3L2OeQM>



Compass Points

I am at the slide. In which direction do I need to walk to get to the boat?

I am on the swing. In which direction do I need to walk to get to the sandpit?

I am at the treehouse. In which direction do I need to walk to get to the football pitch?

What can you see on the furthest point west?

I walk south from the swing. Where do I get to first?

Use the compass and the map of the park to see if you can answer these questions.

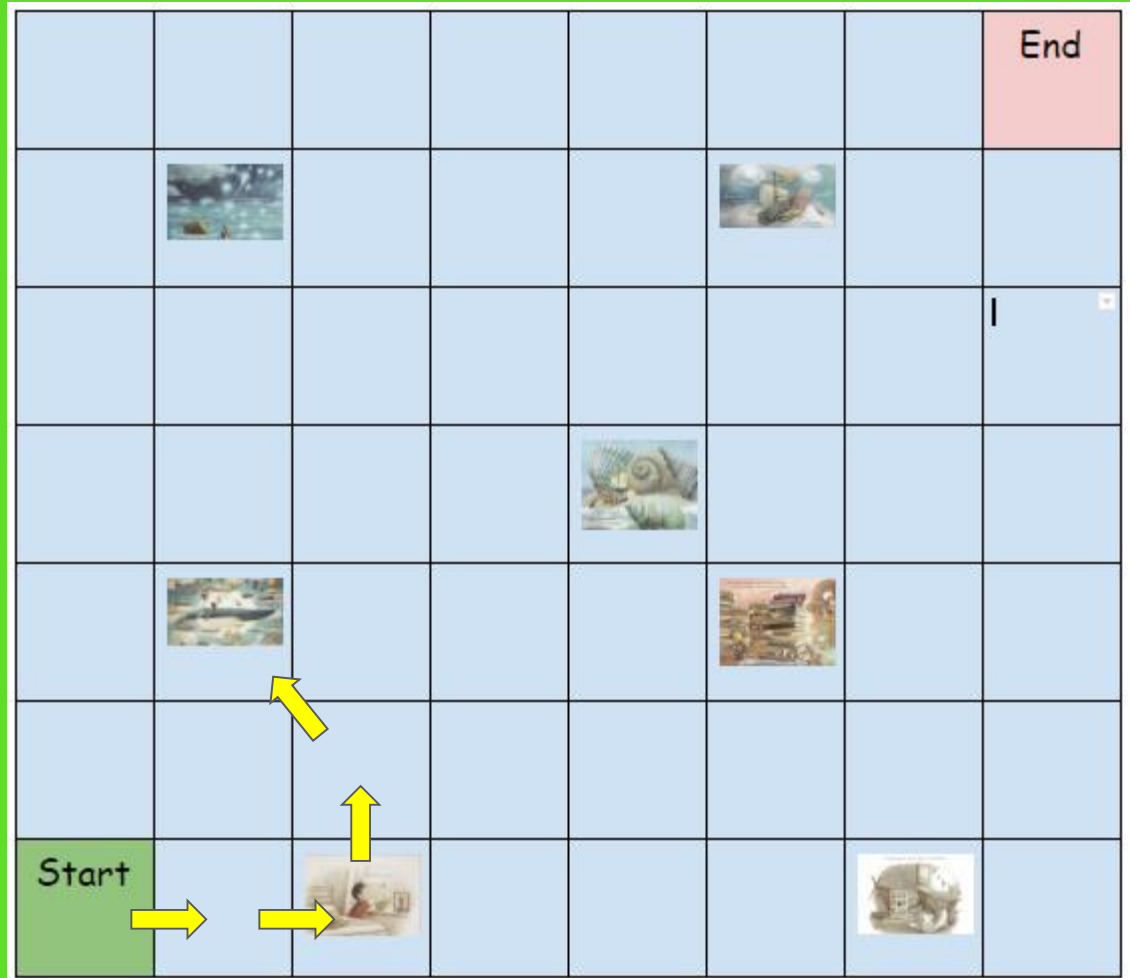
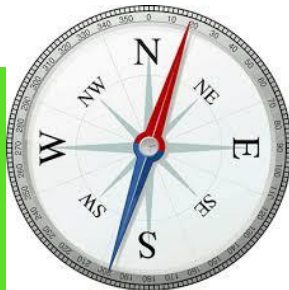


Compass Points

Help Finn travel to every picture on the map by giving him directions using the compass points: N,E,S,W and NE, SE, SW and NW.

The directions for the first two pictures have been done for you.

Start, E,E, N, NW,



Make your own compass at home.

Ask a grown-up to help you.



You could use a fridge magnet.

https://www.youtube.com/watch?v=4_tQQFHpSa4

Maps

Next, we are going to draw a map to help Finn.
We need to include lots of detail on our map.
Click on the link to watch the video about reading maps.



Symbols

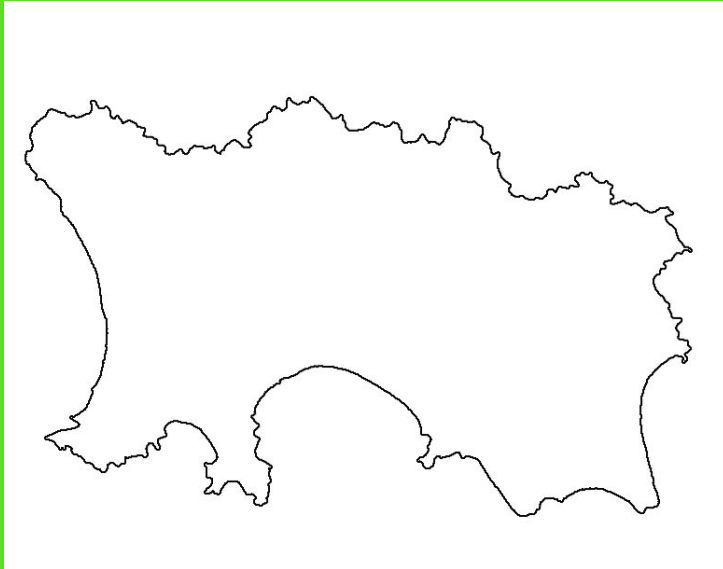
Landscape maps use symbols to give information about what the land looks like and what is on the land. A key explains what the symbols on the map mean. The symbols can be pictures, words or shortened words.



If the map is tilted you can see what the island would look like in real life.

Symbols

Now you are ready to your own map.
On his travels, Finn is going to visit an island.
Draw a map of an island - use the key here to add your own
symbols onto the map. You can design the map however you want!



Can you
invent some
symbols of
your own for
these things:

- beach
- path
- village
- cave
- swamp
- rocks
- bridge